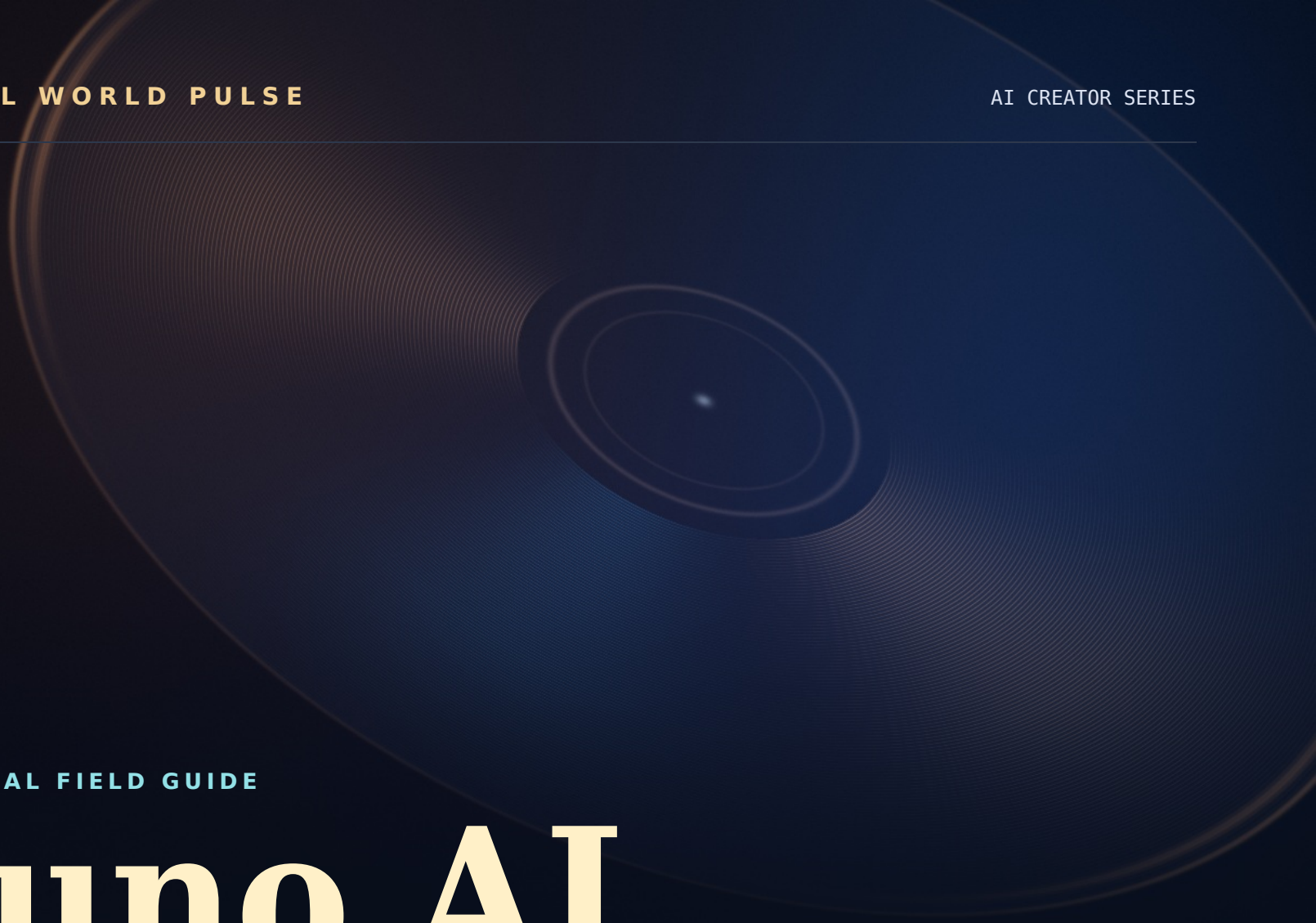


PRACTICAL FIELD GUIDE

Suno AI Music Generator

10 prompts for songs, beats, and video soundtracks

3 WORKED PROJECTS	10 COPYABLE PROMPTS	20 SQUARE PAGES

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A hands-on field guide for creators. Start with the setup or jump to the project that fits your next edit.

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HOW TO USE THIS GUIDE

Each prompt names the field it goes into. Style directions stay separate from song words. The briefs, lyric drafts, edits, and listening examples are worked examples you can apply to your own takes.

SETUP

Start with a music brief

Before you choose a genre, write one sentence about what the music must do. The brief gives you a fair way to compare takes.

A BRIEF YOU CAN REUSE

I need a quiet instrumental under a 14-second basketball Short. The voice explains a switch and a corner pass. The music should build to the shot, with enough space to hear every word.

OPEN SUNO CREATE

Use Simple for one description. Use Custom to give separate style directions and lyrics. For the beat and soundtrack projects, switch Instrumental on in Custom.

PICK A MODEL

Try v6-mini for quick experiments; it is available across plans. Eligible paid accounts can choose v6 for a more directed pass or v6-wild for more variation. Use the same model when you compare styles.

LOG THE INPUTS

Save the model, prompt, take name, and intended use. If you need an audio file outside Suno, check your download allowance and the use rules on pages 17-18 before starting.

SETUP

Make your first take

Generate a practice cue and listen for three things: a clear opening, a change you can hear, and a clean place to stop.

PROMPT 01 / SIMPLE · SONG DESCRIPTION

Create a warm, upbeat instrumental for a sunrise city montage. Use a soft drum-machine groove, bright muted guitar, round bass, and a short piano motif. Start with guitar and light percussion, then let the bass and piano enter. Keep the mix uncluttered and the ending gentle. Instrumental throughout, with no vocal chops.

LISTEN IN THIS ORDER

Can you tell what the cue is doing before the piano enters? Listen for the moment the arrangement opens up. Finish by checking whether you can leave the clip without cutting through a strong note.

IF THE FIRST TAKE IS TOO BUSY

If a good melody gets buried in the drums, keep the instruments and overall brief. Ask for softer drums on the next generation. Save the two takes together so you can hear what changed.

PROJECT 01 / SONG

Into the Morning

The brief: an intimate acoustic pop song about coming home. The chorus needs one phrase you can remember after a single listen.

ORIGINAL SAMPLE LYRICS / CUSTOM → LYRICS

```
[Verse]
Rain stood silver on the station floor
I held the key you'd left beside the door
The last train shivered, then pulled away
And every empty window caught the day

[Chorus]
Leave the porch light on till morning
Let it burn through all that blue
When the road runs out of answers
I'll come home and start with you
```

SET UP THE SONG

Open Custom, leave Instrumental off, paste the lyric and title it Into the Morning. Use the next page for the Styles field. Save a plain-text copy of your lyrics so you can compare edits later.

PROJECT 01 / SONG

Give the words a sound

Take the listener from a private verse to a wider chorus that still feels like the same singer and story.

PROMPT 02 / CUSTOM · STYLES

Intimate acoustic pop ballad at an unhurried pace. Fingerpicked acoustic guitar and a close, warm lead vocal in the verse. Bring in a soft kick, warm bass, and a light harmony on the last two lines of the chorus. Keep consonants clear and the guitar low under the voice. End with one short guitar figure.

MARK THE FIRST CHORUS

Can you hear each word of the porch light line? Does the chorus open up without swallowing the singer? Write down when the first chorus starts so you can match it with another take.

EXAMPLE DECISION

Version A has a beautiful texture but buries the first line under a cymbal swell. Version B uses fewer instruments and makes the hook clear. Choose B for this brief; the lyric is the part to protect.

PROJECT 01 / SONG

Fix a chorus that feels flat

Keep the lyrics, model, and overall palette. Change the harmony so you can listen for the effect of that one direction.

PROMPT 03 / CUSTOM · STYLES

Intimate acoustic pop ballad at an unhurried pace. Fingerpicked acoustic guitar and a close, warm solo vocal in the verse. Bring in a soft kick and warm bass in the chorus, with a gentle two-part harmony from the first chorus line. Keep consonants clear and the guitar low under the voice. End with one short guitar figure.

MATCH THE TWO TAKES

Listen from the last verse line through the first chorus line in both versions, at a similar volume. Judge lift and clarity separately. A bigger hook is useful only if you can still hear its words.

EXAMPLE REVISION NOTE

Keep: the close verse vocal and quiet guitar. Change: add harmony earlier in the chorus. Reject if: the first chorus word gets harder to hear.

PROJECT 01 / SONG

Repair a crowded hook

If the singer rushes a line, shorten the lyric before adding more production. Here is a change you can try in the same chorus.

PROMPT 04 / CUSTOM · STYLES

Warm, close acoustic pop. Keep the verse light with fingerpicked guitar and very soft percussion. In the chorus, give the lead vocal space between phrases. Use light harmony on the closing line only, with no guitar fills behind the singer. Let the last word ring before the next section.

A SHORTER FINAL LINE

Try replacing “I'll come home and start with you” with “I'll find my way to you.” Read both with the pulse of your take. Keep the shorter line if it lands naturally and still resolves the story.

IF YOU LIKE THE EXISTING TAKE

On an eligible paid account, open the song's Edit menu and select Replace Section. Highlight the chorus, change the lyric in Lyrics, and use Recreate Section. Listen across both joins in the updated song.

IF YOU NEED A NEW TAKE

Paste the revised lyrics and Prompt 04 into a new Custom generation. Save the first take; a fresh generation can change the rest of the arrangement.

PROJECT 02 / BEAT

After Hours Loop

The brief: a mellow instrumental for a late-night desk video. The groove should settle quickly and repeat cleanly.

PROMPT 05 / CUSTOM · STYLES · INSTRUMENTAL ON

Late-night lo-fi hip-hop instrumental around 90 BPM. Use soft electric-piano chords, a dusty low snare, a light swung hi-hat, and a warm, rounded bass. Settle into a steady four-bar groove after a short intro. Keep changes subtle, with no vocal samples and no dramatic drop.

FIND THE LOOPABLE PHRASE

Skip the intro and mark the first steady part. Count four bars. Pick a passage with a stable chord pattern and groove. A take may not follow the requested tempo, so verify it by ear or on your editor's beat grid.

EXAMPLE PASS / FAIL

Pass: four even bars with the same room sound at both edges. Fail: a drum fill at the end that makes each repeat sound as if a new section is about to start.

PROJECT 02 / BEAT

Make room for a voiceover

A groove can sound good by itself and still compete with the voice. Thin the bass first, then compare the same sentence on both takes.

PROMPT 06 / CUSTOM · STYLES · INSTRUMENTAL ON

Late-night lo-fi hip-hop instrumental around 90 BPM. Use soft electric-piano chords, a dusty low snare, and a light swung hi-hat. Use a lightly played bass with short notes and gaps between them. Keep the steady four-bar groove, with no vocal samples and no dramatic drop.

GIVE BOTH TAKES THE SAME TEST

Play the same recorded line over both at a similar level: “The trick is to mark a full bar before you move the cut.” If the ends of words get lost, lower the bed first. If that does not help, try the thinner take.

IF YOU HEAR A VOCAL SAMPLE

When available in Custom, open Advanced Options → Exclude and add “vocal samples, spoken ad-libs, vocal chops.” Generate again and listen to the result before you use it.

PROJECT 02 / BEAT

Turn four bars into a loop

Match the first beat after the cut to the beat the listener expects after the end of the phrase.

01 / MARK THE DOWNBEAT

Start from the settled groove. Zoom in and align the first cut just before a strong downbeat. Mark the downbeat at the start of the fifth bar as your end point.

02 / LISTEN THROUGH THREE REPEATS

Check for a doubled kick, a missing beat, or a chord that cuts out. Move to a different matching downbeat if the phrase jumps. Use a short fade if you still hear a click at an otherwise clean join.

> **CHECK THE LENGTH**
> At an actual 90 BPM in 4/4, four bars contain 16 beats: 16 × 60 ÷ 90 ≈ 10.67 seconds. If your track drifts or comes in at a different tempo, trust the beat markers and your ears over the estimate.

03 / TEST THE EDIT

Run the loop beneath the whole narration. Listen through its join on a phone speaker before exporting the video.

PROJECT 03 / SOUNDTRACK

Final Possession

The brief: a 14-second basketball Short about a defensive switch, an open corner, and a last shot. The voice carries the analysis; the music carries the tension.

PROMPT 07 / CUSTOM · STYLES · INSTRUMENTAL ON

Cinematic sports suspense instrumental. Start with a low heartbeat kick and a dark pulsing synth. Build with restrained toms and a rising texture, then land on a single strong impact with a short tail. No vocals, no bright lead melody, and no long opening swell. Leave room for spoken commentary.

PICTURE FIRST / 14-SECOND TIMELINE

0-2s	2-8s	8-12s	12-14s
Clock	Switch and pass	Shot and result	Tail

PLACE THE HIT IN THE EDIT

Ask for a brief build and a clear hit. Once the picture cut is ready, place the hit on the shot and trim the tail. The source music can be much longer than the Short.

PROJECT 03 / SOUNDTRACK

Open space under the call

When a swell fights the play-by-play, reduce the music's movement under the voice. Keep the impact for the moment you want the viewer to feel.

PROMPT 08 / CUSTOM · STYLES · INSTRUMENTAL ON

Cinematic basketball suspense bed with a soft heartbeat kick, a low sustained synth, and sparse toms. Keep the build quiet and restrained, with little high-end motion. Add one firm low impact near the end, followed by a short decay. No vocals, cymbal wash, or high lead.

A TIMECODE YOU CAN WORK BACKWARD FROM

Voice line: “Six seconds left. They switch the screen, and the corner is wide open.” If the audio hit is at 0:23 in your take and the shot is at 0:10 in your edit, place the audio's 0:13 point at the start of the edit. Then check the hit by ear.

CHECK WITHOUT WATCHING THE SCREEN

If you miss part of the narration, lower the music during the line. If the hit and voice are inseparable, try placing the impact on its own clip after the words.

PROJECT 03 / SOUNDTRACK

Score a version with no voice

A cut driven by captions and reactions can use a stronger cue. Give the music more energy because it no longer shares the center with a narrator.

PROMPT 09 / CUSTOM · STYLES · INSTRUMENTAL ON

High-energy sports highlight instrumental with punchy drums, a short brass motif, and deep bass. Open with a clean downbeat, build with a brief syncopated drum fill, then hit one big accent for the replay. Keep the motif short and the ending tight. Instrumental only, with no crowd chants or vocals.

MATCH THE ACCENTS TO THE PICTURE

Drop the cue into the timeline. Align the first strong beat with the opening visual and the big accent with the replay cut. If both will not line up cleanly, use the downbeat and the accent as separate excerpts.

CHOOSE THE VERSION BY ITS JOB

Use the bold cue when the captions and pictures tell the full story. Use the quieter bed from Prompt 08 when the audience needs to hear your explanation.

PROJECT 03 / SOUNDTRACK

Fix one sound at a time

A take can have the right mood and still fail at one moment. Fix the sound that breaks the edit before changing the entire brief.

PROMPT 10 / CUSTOM · STYLES · INSTRUMENTAL ON

Dark sports suspense instrumental with a low heartbeat kick, round synth bass, and sparse toms. Keep the groove moving at a steady pace. Use a soft, distant sustained pad in place of any high synth pattern. Finish with one low impact and a short tail. Instrumental, with no bright arpeggio or metallic hi-hats.

BEFORE / AFTER TEST

Before: a high repeated synth masks the words “wide open.” After: the pad holds the tension with less movement under those words. Play the same three seconds from each edit at matched levels to judge the change.

DECIDE IF YOU NEED ANOTHER TAKE

If the cue fits and its hit is simply late, move the clip. Generate again if a sound is still competing with the voice after you try a volume adjustment or a clean cut.

FINISH

Choose the take you can finish

Score two takes against the same brief. On each criterion, 0 means it fails, 1 means it needs a small fix, and 2 means it works now.

FIT / TIMING / CLARITY

Fit: does it serve the song, loop, or scene? Timing: can the useful part land where you need it? Clarity: can the audience hear the hook or narration?

EXAMPLE / FINAL POSSESSION

TAKE	FIT	TIMING	CLARITY	TOTAL
Take A	2	0	2	**4/6**
Take B	2	2	1	**5/6**

WHY B WINS THIS EDIT

A's hit arrives too late and there is no clean place to cut. B's hit lines up with the shot. Lower B under the spoken line and check the result on a phone speaker.

NAME THE DECISION

Save the original and a labeled edit. For example, final-possession-v02-narration-bed.wav tells your future self what this version was made for.

FINISH

Download, mix, and check

Check your account's download allowance, then get the selected take through Suno. Keep one untouched copy and one working copy.

GET YOUR AUDIO

From Library or Workspace, open the take's More Actions menu and choose Download. MP3 is useful for a smaller file. WAV is available on the web for eligible paid plans.

NOVEMBER 2026 DOWNLOAD UPDATE

Suno's November 13 help update says that the free plan includes zero downloads. Free users can still listen and share on Suno. To download, check the paid or additional-download options shown in your account. Download access and commercial permission are separate.

MIX UNDER THE VOICE

Set the narration level first. Lower the music during speech and let it rise a little between phrases. Watch the full cut once with headphones and once with a phone speaker.

SAVE THE PROJECT

Keep the original audio, edit, and final render together. Save the prompt, model, generation date, and usage notes in the same folder.

FINISH

Check rights before publishing

Plan for your final use before generating. A personal experiment and a cue for a monetized video have different requirements.

PERSONAL OR COMMERCIAL?

Free-plan creations are for personal, non-commercial use. Upgrading later does not normally grant commercial permission for a free-plan track. For a commercial project, use an original take made on an eligible paid plan and get a permitted Suno download.

CLEAR YOUR INPUTS

Use lyrics, samples, and recordings you made or have permission to use. Commercial permission from Suno does not by itself establish copyright protection. Extra restrictions can apply to remixes or other materials.

PUBLISHING EXAMPLE

If you made the sports bed on the free plan and later decide to monetize the Short, create a new eligible take and download it through Suno. YouTube lists AI-generated music in its disclosure guidance; check the upload instructions that apply to your video.

↗ **Suno Terms of Service**

↗ **YouTube: Disclosing use of GenAI content**

FINISH

Keep a reusable project record

Save a short note next to each audio project. Include enough detail to tell a collaborator why you chose this take.

A PROJECT NOTE TO COPY

Project: Final Possession. Use: commentary bed. Model/date: [fill in]. Prompts: 07 and 08. Chosen take and in-point: [fill in]. Download and usage check: [fill in]. Final pass: voice clear, hit aligned, tail clean.

DOCUMENTATION CHECK

Product controls, download entitlements, and publishing guidance were checked on November 16, 2026. The lyrics and prompts are original examples. The example scores and timecodes illustrate the method.

- ↗ **Suno: v6 models and availability**
- ↗ **Suno: Custom Mode and original lyrics**
- ↗ **Suno: Replace Section**
- ↗ **Suno: Exclude unwanted elements**
- ↗ **Suno: Download entitlements**
- ↗ **Suno: Paid plan usage rights**

LAST PAGE

Final Thoughts

Start with the moment you want the listener to feel. Then write a brief you can judge against it.

FOR A SONG

Keep the lyric sheet and the style prompt separate. When the hook needs work, change one thing and listen through the transition before keeping the new take.

FOR A BEAT

Pick the few bars that repeat cleanly. Test the seam behind your narration before spending time polishing the intro.

FOR A SOUNDTRACK

Place the narration and picture cuts first. Trim the music to those cuts. Give the biggest hit one clear job.

YOUR NEXT PROJECT

Pick one brief, generate two takes, and choose one using the page 16 rubric. Make one purposeful edit, then save the prompt and your reason for the choice.

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